Using BCI Devices to Harness the Power of Controlling Drones with your Brain

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Background

- Spring 2016, world's first Brain Drone Race held at the University of Florida.
- Takeoff and forward commands were transmitted from the brain by utilizing an electroencephalogram (EEG) headset.

Project Objective

• To find a working method to decipher between different brain signals and map those signals to different drone commands.



Strategy

- 1. Get Bebop drone to move forward
- 2. Add in more commands for Bebop drone
- 3. Test different commands and map them to brain signals









Implementation

- easily accessible.
- Using the Emotiv Insight and two emotiv software packto the same keyboard keys





 In order to use the Bebop 2 drone the commands needed to be run on a computer. Using an API found on Github, which is an open source website full of code, and Javascript programming language the drone commands were

ages, Emotiv Control Panel and XavierEmoKey, the commands were mapped to keys on the keyboard using Xavier-EmoKey. Using Emotiv Contorl Panel the brain signals were captured and saved into profiles which were then mapped

Findings

Brain Signals

- faster
- needed

Future Directions

- ferent signals apart

Acknowledgments





• When the EEG signals are read noise is also captured, this noise is generated by other unrelated activities • BCIs need better signal-acquisition hardware to remove this noise and to allow for the EEG signals read

• These signals need to be translated in real time into drone commands for the BCI to effectively communicate with the drone.

• In order for multiple commands to be mapped to the drone from the BCI device EEG signal processing is

• Finding out if there are adequate noise removal systems that work in real-world applications • Finding out if there are other methods to tell the dif-

• The previous Brain Drone Team led by PhD students Chris Crawford, France Jackson, and Marvin Andujar Computing Research Association