

Mozilla Bug 142651

1. The correlation

The Structure ReplaceData

```
1317 typedef struct ReplaceData { . .
. . .
1320 JSString *repstr;
/* replacement string */
. . .
1327 JSSubString dollarStr;
/* for $$" interpret_dollar result*/
} ReplaceData;
```

```
1521 do_replace(..ReplaceData *data,...)
```

```
1526 JSSubString *sub;
. . .
1536 sub = interpret_dollar(..., rdata,...);
1537 if (sub) {
1538     len = sub->length;
1539     js_strncpy(chars, sub->chars, len);
```

```
1330 static JSSubString *
1331 interpret_dollar(..., ReplaceData *rdata,...){
. . .
1373     rdata->dollarStr.chars = ...;
1374     rdata->dollarStr.length = 1;
1375     return &rdata->dollarStr;}
```

Conclusions

The length field for JSSubString indicates the # of characters of the chars field. Therefore, they are **correlated**.

The calculated confidence of the correlation for chars is 100% and for length is 80%.

Bug 142651 - continuation

2. The bug

```
1521 do_replace  
(..ReplaceData *rdata,...)  
  
1526 JSSubString *sub;  
...  
1536     sub = interpret_dollar  
(..., rdata,...);  
1537     if (sub) {  
1538         len = sub->length;  
  
        Faulty interleaving!  
  
1539         js_strncpy(chars,  
sub->chars, len);
```

```
1330 static JSSubString *  
1331 interpret_dollar  
(..., ReplaceData *rdata,...){  
...  
1373     rdata->dollarStr.chars = ...;  
1374     rdata->dollarStr.length = 1;  
1375     return & rdata -> dollarStr;}
```

What happens

This is one possible scenario, these two functions can race in other ways. Because of the interleaving *len* will not be updated and it will be copied more from *sub->chars*, which can cause crash if the later is null.

Conclusions

This is interleaving of the form thread1: read, thread2: write write, thread1: read.

The patch ensures that the two sequences are executed atomically.

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