

SELECTIVE ENCRYPTION TEXT FILES WITH HUFFMAN CODING

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Abstract

Selective encryption is the technique of encrypting some parts of a compressed data file while leaving others unencrypted. Selective encryption is not a new idea. It has been proposed in several applications, especially in the commercial multimedia industry. However, selective encryption of losslessly compressed text files has not been explored, and that is the focus of our project. Through the project, we carefully studied how selective encryption can achieve a high level of effectiveness. By this, we mean a strategy in which even a small fraction of encrypted bits can cause a high ratio of damage to a file if an attacker attempts to decode it without decrypting the secured portions. In this project, we combined the encrypting and compressing processes to consider the choices of which types of bits are most effective in the selective encryption sense when they are changed. And so, instead of encrypting the whole file bit by bit, we changed only these highly sensitive bits. Moreover, by combining the compression and encryption tasks and reducing the total encryption work required, we can achieve a savings in system complexity.

Methods

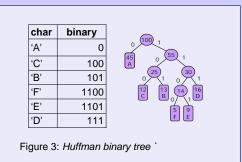
Nest the encrypting process into the encoding process while compressing a data file.

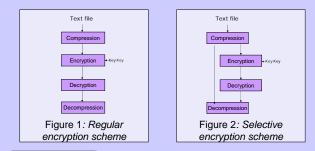
1. Huffman coding algorithm

- · Fix-to-variable data compression scheme that encodes data based on the frequency of occurrence of each character.
- Used to applied both compression and encryption.

2. Levenshtein distance algorithm

- A measurement of the difference between two strings by calculating the minimum number of Substitution, Deletion and Insertion operations to convert the source string to the target string.
- Used to measure the damage that the encryption process made to the file.





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Hypothesis

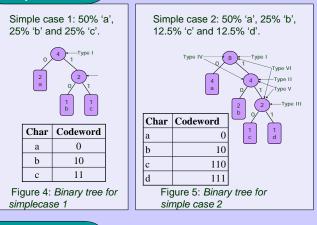
Hypothesis:

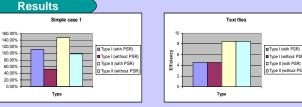
Encrypting bits for some internal node choices are more effective (higher DSID per encrypted bit) than others.

Definition:

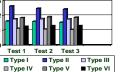
Efficiency = %damage / % encryption

Experiments





Text Filles with 6 types



Туре					
		1			
	Test 1	Test 2	Test 3		
Type I	1.63	1.61	1.54		
Type II	2.64	2.49	2.44		
Type III	1.77	1.78	1.76		
Type IV	1.12	1.08	1.05		
Type V	1.85	1.91	1.88		
Type VI	1.25	1.30	1.31		

Type I (without PSR

Type II (with PSR)

Discussion

•!00% encryption does not guarantee 100% damage.

•Type II seems more efficient than others especially in real text cases.

•An error that is followed by another error in some cases would not result in the edit distance of two.

Ex: ab-	→ba,	aba—∙ba ,	abac— ba	ıb
010-	+ 100	0100→1001	010011→10	0101
DSI 2	2	1	2	
But	bc—	→ cb , bcc→ o	cbb , bccb-	→ cbbc
DSID	2	3	3	

•Spaces and other special character when being flipped would give "efficient" errors!

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Acknowledgments

Special thank to: Professor Tom Lookabaugh. REU Summer Program in Cyber Security at University of Colorado at Boulder. Albert Dorman Honors College at NJIT McNair program at NJIT.